

# Blechturmstudios Spacer V1

Experimenteller Stereo Reverb / Gated Reverb.

Version 1.0

- Reverb
  - Gated Reverb
  - “Artificial Generator”
  - High Pass / Low Pass
  - Predelay synchronisierbar zum Host oder freie BPM / ms Eingabe
  - 100 Presetplätze (20 Beispiele inkludiert)
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  - Predelay: Sync to host or set BPM / ms manually
  - 100 Presets (20 examples included)
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## Features:

<p><b>Main Reverb:</b></p> <p>Predelay On/Off, Synco to BPM, Time Size Width Damp</p> <p>High Pass LowPass</p> <p>Density Early Reflections Spread Early Reflections Minimum Time Early Reflections Maximum Time</p> <p>Reverb Curve / Invert Curve</p>	<p><b>Non Linear Reverb (Gated Reverb):</b></p> <p>Gate Threshold Attack Release Mode: Attack / Release “Softness”</p> <p>Predelay: Time, Sync to BPM Size</p> <p>2 REV: Sends the gated reverb to the main reverb BLEND: Blends the gated reverb with the main reverb</p>
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### Artificial:

Adds a gated signal to the path.

It works the same as a gated reverb, but instead of routing a reverb through a gate, a signal from an oscillator is fed to the path.

This allows adding f.e. noise or a resonant tone to the signal (useful for snare drums, etc.).

Gate Threshold

Attack

Release

Mode: Attack / Release "Softness"

Oscillator Waveform: Sine, Saw, Triangle, Square, Noise

Oscillator Frequency (16 Hz - 3kHz)

Filter:

Type: Low Pass, High Pass, Band Pass, Band Reject, Peak

Frequency

Resonance

Modulation (Level, Attack, Release)

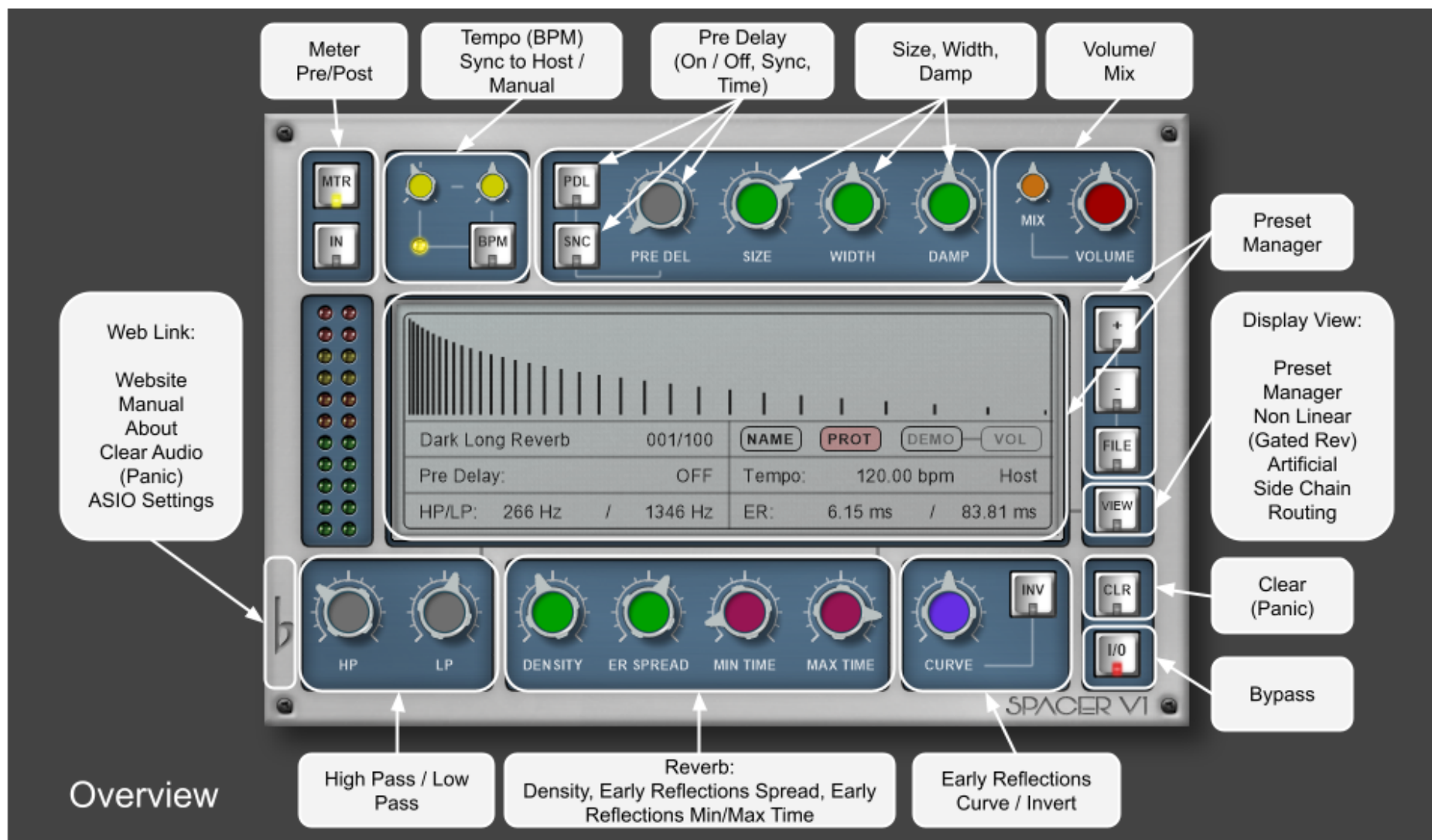
Modulation Source (Gate, Side Chain)

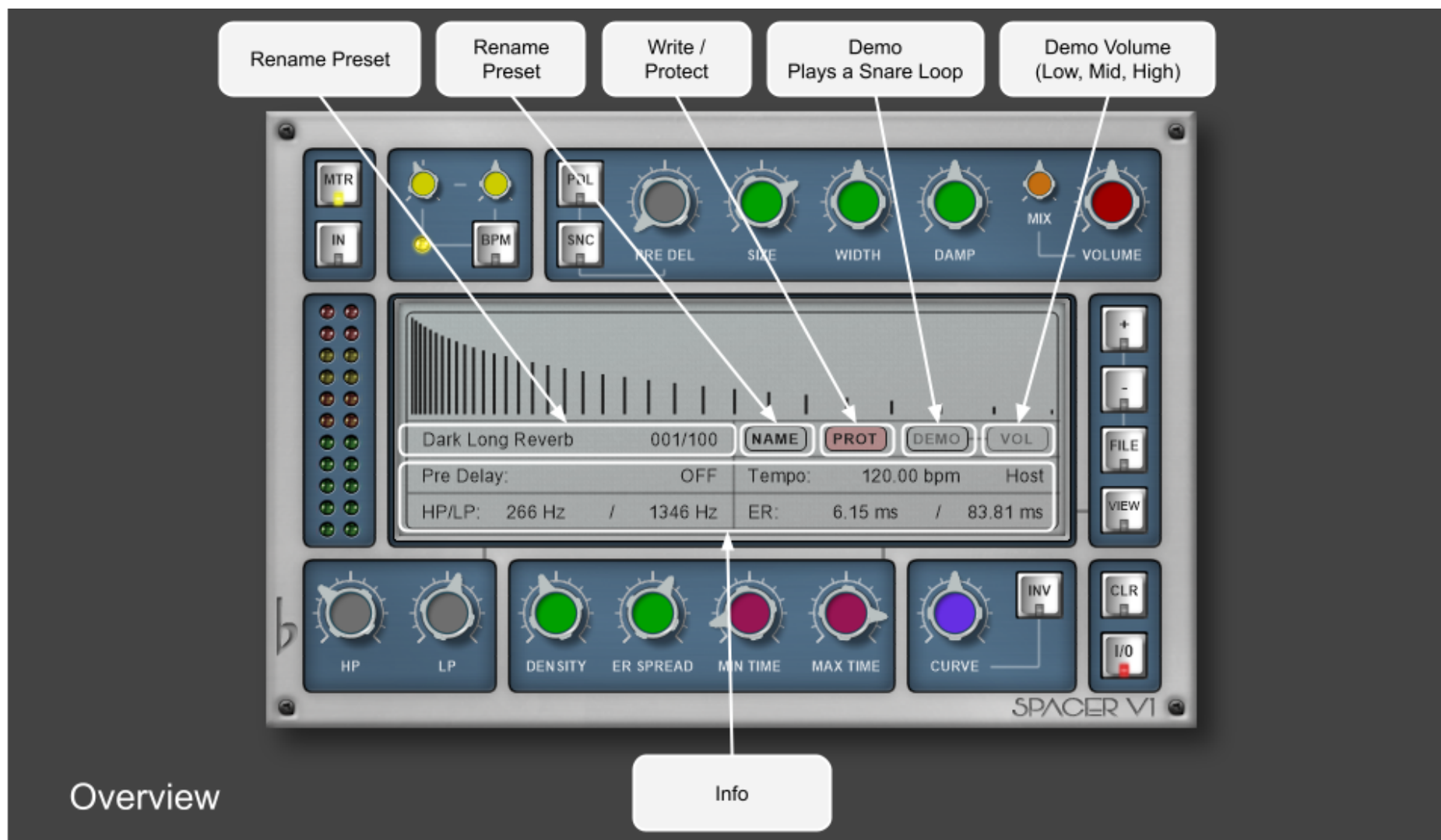
2 REV: Sends the signal to the main reverb

2 NL: Sends the signal to the non linear reverb

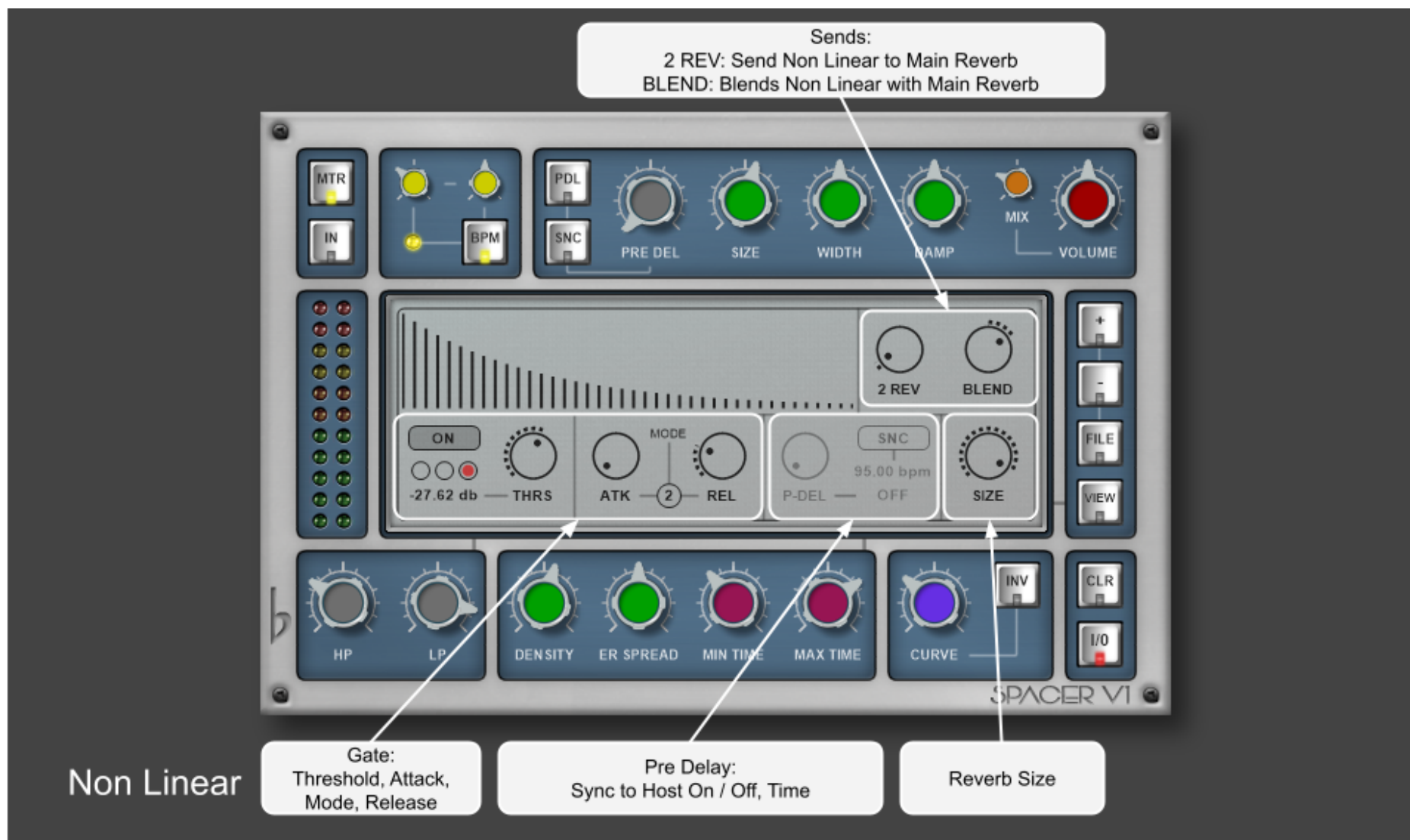
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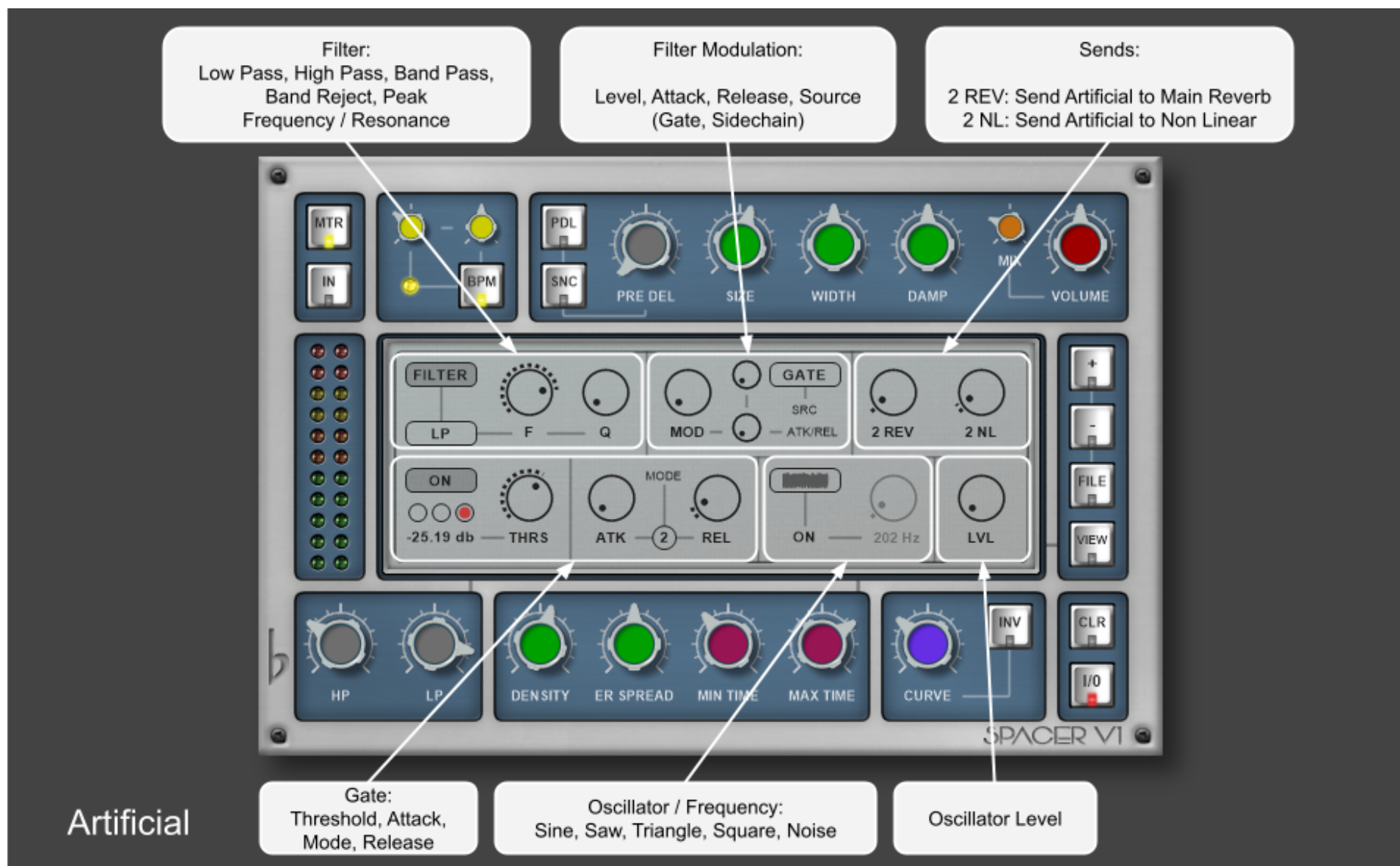
<p><b>Sidechain:</b></p> <p>Set a HP / LP filter to trigger the gates of the non linear reverb and artificial reverb.</p> <p>RANGE: Turns HP / LP On / Off Frequency HP / Frequency LP LISTEN: Listen to the sidechain for monitoring purposes SOLO: Soloes the sidechain for monitoring purposes MON: Monitor Level</p>	<p><b>Routing:</b></p> <p>Shows the signal path.</p>
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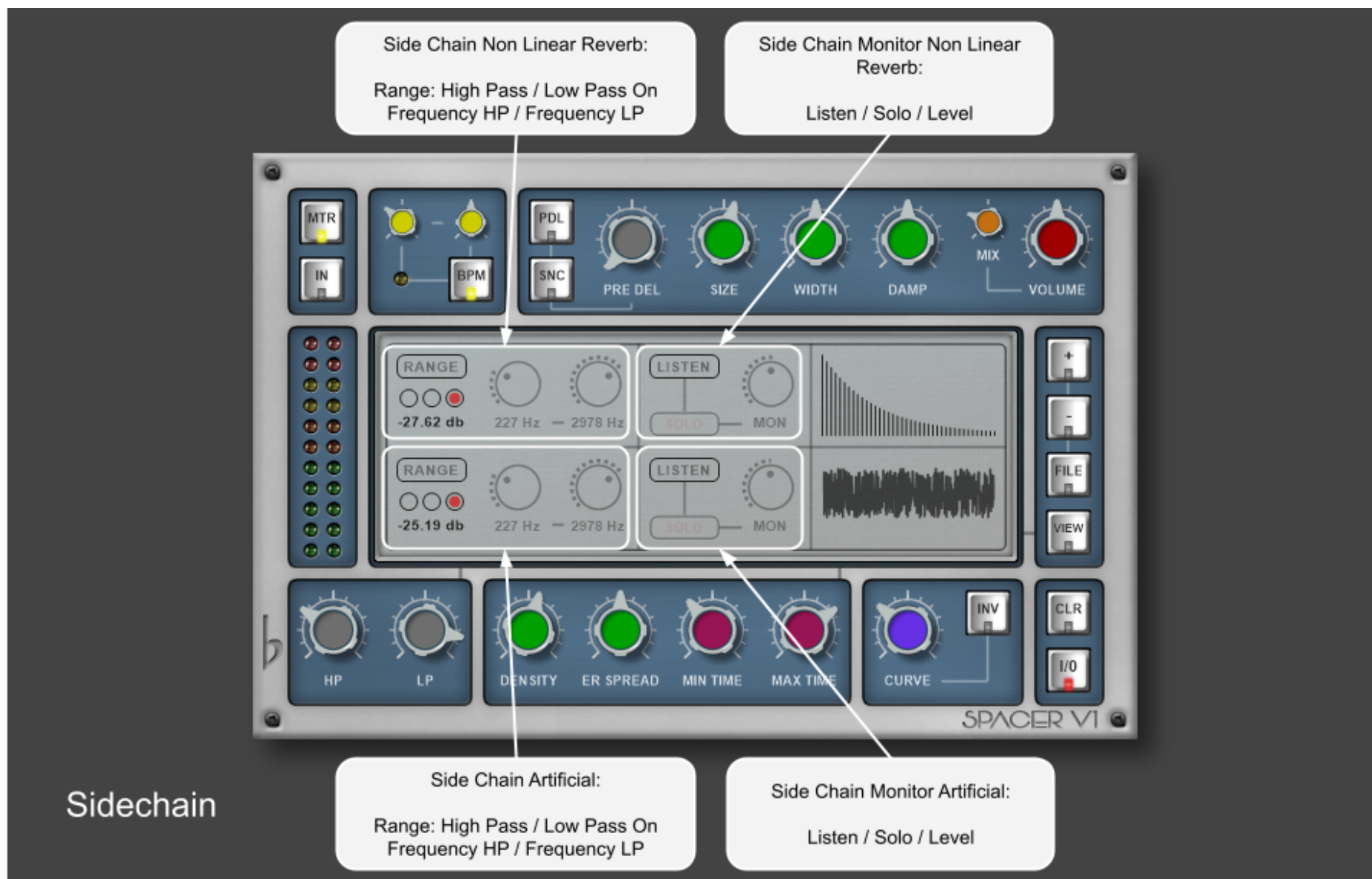


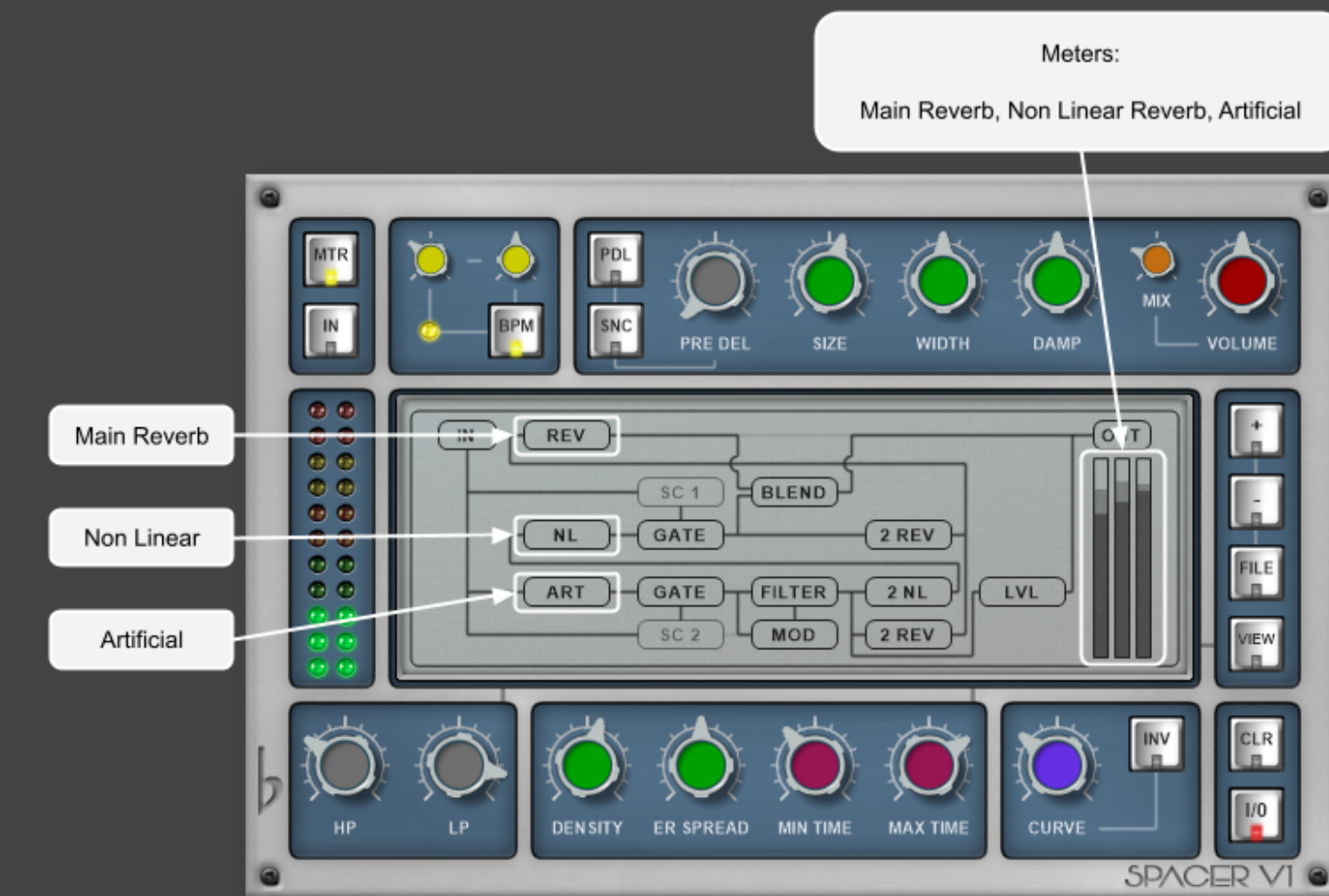
Overview











Routing